



- 「Foul play」
- Attack to the opponent fallen to the floor
 - Attack to the shoulders and above with elbows
 - All kinds of throw techniques
 - Attack such as Hiza(knee) geri, etc. following the technique holding neck

- 「Disqualification」 Warning is given to foul play, and 2 warnings take off 1 point (equals to Waza ari).
2 point deduction disqualifies the fighter.

③ Notes and others to fighters

- All fighters must wear bandage, mouse piece, foul cup.
- Bandage is not necessary! It will be checked in advance.
- Gloves for the matches will be provided by the organiser.
- Fighters should wear either karate-gi or kempo-gi (boxer shorts and others are not acceptable).
- Handicap for gloves

Within 3 kg (0 oz) 10 oz for both fighters

3 kg ~ 6 kg (2 oz) 10 oz vs. 12 oz

6 kg ~ 9 kg (4 oz) 10 oz vs. 14 oz

9 kg and above (6 oz) 10 oz vs. 16 oz

Kata Division

- ① Matches Preliminary/main match system with selected fighters of high scores
- ② Subject Select from Jion, Kankuu, Bassai, Seienchin and Shikon no Kata at the discretion of the fighter
- ③ Judgment Point system with 3 referees (10 points each, totaling 30 points)
As there are slight differences between different styles, judgment will be made in a comprehensive manner considering 3 factors of Kata.

Reference: 3 factors of Kata

1. Accent of strength(strong:weak)
2. Stretch of the body(big:small)
3. Speed of technique(fast:slow)

④ Selected subject

At the final match, referees will select 1 from 3 of Kankuu, Bassai and Seienchin.